Game Group Discussion

Game Type: 2.5D Stealth Puzzler

Theme: Enchanted Forest – Magical and Mystical

Atmosphere: Magical Vibe and colourful, night time.

Aesthetic: See for Monday

Overall story: Progressing

Project Leads

* Project Planning Lead: Dhevan
* Programming Lead: Dhevan
* Code Integration Lead: Dhevan
* Lighting Lead: Dhevan
* Concept Art Lead: Jason
* 3D Modelling Lead: Jan
* Sound Lead: Jason
* Level Design: Josh
* AI Design Lead: Josh
* Music Lead: Jan
* User Interface/Menu Interface Lead: Everyone
* Animations Lead: Jan